

Resolution No: 2024-16

Dated: September 12, 2024

RESOLUTION OF THE BOARD OF DIRECTORS OF THE REDWOOD EMPIRE DISPATCH COMMUNICATIONS AUTHORITY (REDCOM) APPROVING THE REDCOM PERSONNEL SYSTEM RULES FOR CLASSIFICATION, COMPENSATION, AND RECRUITMENT OF EMPLOYEES AND AUTHORIZING THE EXECUTIVE DIRECTOR TO MAKE NON-SUBSTANTIVE CHANGES TO THE PERSONNEL SYSTEM RULES

WHEREAS, the REDCOM Board of Directors desires to employ personnel and provide a personnel system to guide fair and equitable processes for classification, compensation, and recruitment of employees; and

WHEREAS, to do so, staff has developed Personnel System Rules for current and ongoing administration of the Classification and Compensation Plans and for Recruiting which are attached to this Resolution; and

WHEREAS, the REDCOM Board desires to authorize the Executive Director to make non-substantive changes to the plans, schedules, and rules that are clerical and typographical in nature and do not affect scope, breadth, or depth of a position or change the impact of an approved pay range.

NOW, THEREFORE, BE IT RESOLVED, that the Board of Directors of REDCOM hereby Approves the REDCOM Personnel System Rules for Classification, Compensation, and Recruitment, as attached to this Resolution, and authorizes the Executive Director to make nonsubstantive changes to the plans, schedules, and rules.



IN REGU	LAR SESSION, the forego	ing resolution wa	as introduce	ed by Director	
Dune	skon, who moved i	ts adoption, sec	onded by I	Director BOOZ	
•	ed by the REDCOM Board	_			
	oll call vote of the member		•	•	
	Chair Akre	Aye X	No	Absent	
	Vice Chair Heine	AyeX	No	Absent	
	Secretary Cleaver	AyeX	No	Absent	
	Director Boaz	Aye_X_	No	Absent	
	Director Crowl	Aye X	No	Absent	
	Director Dunston	Aye_X_	No	Absent	

Vote: Aye 7 No O Absent O

Aye_X_ No____

Absent___

WHEREUPON, the Board Chair declared the foregoing resolution adopted, and

SO ORDERED:

Director Luoto

Stephen Akre,

ATTEST:

Evonne Stevens,

Chair of REDCOM Board of Directors REDCOM Executive Director